

#### Internet Protocol Version 6 (IPv6) at the University of Pittsburgh



#### What is IPv6

- IPv6 is the next generation Internet transport protocol
- Initially to run side-by-side with IPv4 (it currently does)
- Plan is for IPv6 to eventually supersede and replace IPv4



# Why IPv6

- Exhaustion of Internet address space with IPv4
  - NAT has worked with IPv4 so far, but workarounds have been needed to allow some applications to work with NAT
  - NAT creates security "issues"
  - Double and Triple NATs and PATs IP Fragmentation and checksum issues and with TCP and PAT cascading TCP sequence number issues
  - IPv6 brings new and enhanced features



# **New IPv6 Features**

- Many new extension headers
  - Routing Header (Path control)
  - Authentication Header
  - Encryption Header
  - Mobility Header
- 128 bits of address space (as opposed to 32 bits in IPv4)
- State-full and State-less methods to obtain your station address
- Security can be "built-in" (with use of security headers)



#### **New IPv6 Features**

- Many new ICMP(v6) message types
  - Neighbor Advertisement and Solicitation (replaces IPv6 ARP)
  - Router Advertisement and Solicitation
  - Mobile Prefix Advertisement and Solicitation
  - Node Information Query and Response (could replace LLDP, PAGP, etc.)
  - Multicast Functions
     (could replace IGMP)



#### **IPv6 Address Format**

- 128 Bits
- PITTNET prefix is 2620:0102:4000:0000:0000:0000:0000/42
- Always express in Hexadecimal
- Leading and Full 2-byte Zero Suppression is supported (but only once)

2620:102:4000::/42



### **IPv6 Addressing and PITTNET**

#### /42 allows for 77,371,252,455,336,267,181,195,264 nodes on PITTNET if all addresses were used

and it's pronounced like this:

seventy seven septillion . three hundred seventy one sextillion . two hundred fifty two quintillion . four hundred fifty five quadrillion , three hundred thirty six trillion , two hundred sixty seven billion , one hundred eighty one million , one hundred ninety five thousand , two hundred sixty four



# **IPv6 and DNS**

• New AAAA record type for FQDN name to IPv6 address resolution

bash-3.2\$ nslookup> set type=AAAA> www.google.com'Server: 136.142.57.10 Address: 136.142.57.10#53

- Non-authoritative answer:www.google.com has
- AAAA address 2607:f8b0:400d:c02::63



- All user subnets will be /64 as per IPv6 best practice
- Workstation subnets will be stateful DHCPv6 only
   We won't support stateful or stateless autoconfig at this time
- RFC 3315 DHCPv6/DDNS is what PITTNET will support for names (DHCPv6 updates DNS with request name, but domain comes from subnet template)



• Workstation zone allocation is currently being implemented

bash-3.2\$ ifconfig -aen0: flags=8863<UP,BROADCAST,SMART,RUNNING,SIMPLEX,MULTICAST> mtu 1500 options=10b<RXCSUM,TXCSUM,VLAN\_HWTAGGING,AV> ether 68:5b:35:b1:80:fd

inet6 fe80::6a5b:35ff:feb1:80fd%en0 prefixlen 64 scopeid 0x4 (Link Local address)

inet 130.49.164.71 netmask 0xfffffe0 broadcast 130.49.164.95

inet6 2620:102:4008:1064:d::b808 prefixlen 64 dynamic (Global address)

nd6 options=1<PERFORMNUD> media: autoselect (1000baseT <full-duplex>) status: active



- PITTNET support for IPv6 is in dual stack mode
  - Both IPv4 and IPv6 protocol stacks running on hosts
  - You may choose to run either one or both
- No DNS64 at this time
- No IPv4/IPv6 protocol translation at this time
- As IPv4 nears its demise, we will re-examine this



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### **PITTNET and IPv6**

```
Windows IP Configuration
```

#### Ethernet adapter Local Area Connection:

```
Connection-specific DNS Suffix . : cssdwkstn.pitt.edu
Link-local IPv6 Address . . . . : fe80::1a03:73ff:fe14:1856%14
         IPv4 Address.
         Subnet Mask .
Default Gateway . . . . . . . . . . . fe80::220:5ff:fe01:100%14
```

```
fe80::21c:fff:fef3:1c00%14
130.49.164.65
```



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# **PITTNET and IPv6**

• IPv6 Neighbor table

bash-3.2\$ ndp -anNeighbor

Linklayer Address Netif Expire St Flgs Prbs

2620:102:4008:1064:d::b808 68:5b:35:b1:80:fd en0 permanent R fe80::1%lo0 (incomplete) lo0 permanent R

fe80::220:5ff:fe01:100%en0 0:20:5:1:1:0 en0 11s R R

fe80::6a5b:35ff:feb1:80fd%en0 68:5b:35:b1:80:fd en0 permanent R



- Server zones (for now) will be static IPv6 addresses and Names only
- IPv6 should be downward compatible to "well written" applications with IPv4 transport
  - This is not always the case, so each application must be validated to work properly with IPv4



- Process to bring up a server IPv6
  - Request IPv6 address. If this is the first machine on the subnet requesting IPv6, then a /64 prefix will be assigned to the subnet
  - All machines except for servers/applications validated for IPv6 should have IPv6 disabled
  - AAAA will be assigned with a "temporary" FQDN for testing



- Application testing with IPv6
- After validation you may request A and AAAA resolution for the same name (or not, as you prefer)



#### How do I know if I have functional IPv6?

#### http://test-ipv6.com

Test with IPv4 DNS record Test with IPv6 DNS record Test with Dual Stack DNS record Test for Dual Stack DNS and large packet Test IPv4 without DNS Test IPv6 without DNS Test IPv6 large packet Test if your ISP's DNS server uses IPv6 Find IPv4 Service Provider Find IPv6 Service Provider ok (1.262s) using ipv4 ok (1.252s) using ipv6 ok (0.409s) using ipv6 ok (0.165s) using ipv6 ok (0.407s) using ipv4 ok (0.405s) using ipv6 ok (0.309s) using ipv6 ok (0.306s) using ipv6 ok (1.040s) using ipv4 ASN 4130 ok (2.006s) using ipv6 ASN 4130



### **IPv6 Conclusion**

- IPv6 is real, here, and now
- It is unclear what will be the tipping point for IPv6 becoming the predominant protocol for transport on the public Internet, but it is expected that Mobile and IOT will be the main drivers for adoption
- IPv4 isn't going away anytime soon, but

#### **BE PREPARED FOR IPV6**